**Sprint Retrospective Report**

**Date:**

* 4/12/2016

**Participants**

* Scrum Master (Gee Chun Seng)
* Team member (Goh Weng Yong, Chua Wei Han, Eng Yee Jei, Hamish Then Jin Jiat)

**Prepared by:**

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**Content:**

**What went well during this sprint?**

* The developers in the team is designing the system by using 4-tier architecture design to increase the efficiency and maintainability of the system.
* The system testing are conducted in several times with different condition to ensure the system are providing consistency output.
* The team is having a well understanding about the user stories because the user story that is accepted user are very clear to describe the task of the system can perform.

**What went wrong in this sprint?**

* Scrum meetings are always decided with no planning and the meetings is not efficiency because some of the meeting not all the member are involved.
* The data input validation is not well implement in the system because some of the users provide feedback about the error message displayed is not meaningful and cannot understand.
* The enhancement for the functionality are causing some bugs in the system.

**What should we do differently to improve in next sprint?**

* The scrum meeting should be scheduled in early and all the member should involve in the meeting.
* The team developers should forcus the validation of data input in high priority rather than keep enhance the functionality of the system to prevent any uncertain occur.
* The team members should communicate with each other when developing the system to ensure the project can be going smoothly and effectively.